Transcript
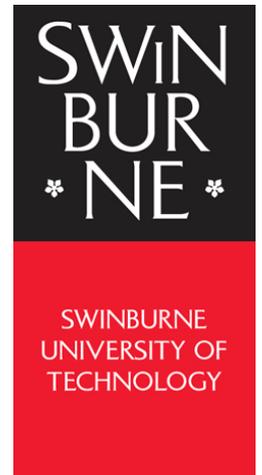
Title: Swinburne turns 30 Years Young
Creator: Swinburne Communications and Media with Dingo Cross Films
Year: 2022

Audio/video for this transcript available from:
https://commons.swinburne.edu.au/items/56414e83-9de5-4cdf-897a-16c0489e45c4/1/

[START OF TRANSCRIPT]

30 years of technology

People and technology together for a better world

Swinburne University of Technology ranked in top 1 percent of universities worldwide

Indigenous technology for agriculture and aquaculture, fire management, astronomy and more.

Technology that improves lives

Lives that matter

Stories that matter

Light

Dark matter in a new light

Concentrated light for faster virus detection

Lighter planes and cheaper rockets possible at Swinburne's AIR hub

Possibilities

Infinite possibilities

Smart cities

New workforces

Swinburne launches Space Technology and Industry Institute

Swinburne students create yoghurt in space

Space for every person to thrive

Space for innovation

Teaching and learning innovations URL and IRL

Life-changing Innovations

Life-changing med-tech helps chemotherapy patients avoid infection

New Swinburne hub co-creating med-tech of the future, now

A better future

New Swinburne hydrogen hub to advance a net zero emission future

A tech-rich future

A fairer future

A future where energy is produced while protecting vulnerable coastlines

Designing the future

Building the future

Factory of the future

A future of firsts

Swinburne the first university to achieve Elevate Reconciliation Action Plan (RAP) status

First Victorian university with gender-neutral bathrooms

First Australian university to appoint a Chief Scientist

World-first research uses avatar therapy to help treat auditory hallucinations

Swinburne launches revolutionary Australian first ungrading program

Swinburne the first university in Australia to become an Adobe Creative Campus

Victorian-first program to break the cycle of educational disadvantage

Swinburne creates Australian first gamified immersive campus experience: Swinburne Children's University

Australian-first gamified campus experience: Swintopia

Australian-first _now store showcases grad inventions

Swinburne's supercomputer – first of its kind at Australian University in 1992

Swinburne university to guarantee work integrated learning

Founded on equality

Built on technology

Celebrating the past. Opening up the present. Reimagining the future.

Next gen _now.